

Computer Skills:

Maya 8.0, RenderMan for Maya, Shake, Photoshop, Premiere, Windows XP, Mac OSX

Education:

2003 – Present: Ringling School of Art & Design, Sarasota, FL.; BFA Candidate, May 2007
Major: Computer Animation Minor: Photography

2001 - 2003: The School of the Art Institute of Chicago, Chicago, IL.
Major: Art & Technology

Workshops:

2006 “Art of the Silent Gesture” workshop – Florida Studio Theater
2005 Simplified Drawing for Planning Animation - Wayne Gilbert
2004 Ed Hooks “Acting for Animators” workshop

Awards & Achievements:

- Microsoft Certified Professional
- “Something Fresh” - Presented at the Sarasota Film Festival, 2007
- “The Best Things” - Presented at the Movieside Film Festival, Chicago, 2002
- Juried Student Shows:
 - Selected for “Best of Ringling, Computer Animation,” 2004, 2005, 2006
 - Selected for “Best of Ringling, First Year Program,” 2004
 - Selected for “Art Bash,” Best of School of the Art Institute of Chicago, 2002

Experience:

4/2006 – Present: Ringling School of Art & Design – IT Department Sarasota, FL

- Render wrangler
- Wrote help documentation for the render farm
- Co-managed Ringlings’ render farm of 250+ computers

Summers, 2001-06: Illuminating Concepts, Inc. Farmington Hills, MI

- Created photometric lighting renderings for architectural projects
- Three years as designer and webmaster of IlluminatingConcepts.com
- Designed lighting, audio and video systems for theatrical installation
- Three years of digital video editing to produce marketing videos
- High Definition video presentation technology research

3/01 – 6/01: GTN, Inc. Royal Oak, MI

- Audio engineering assistant
- Organized all media produced during recording sessions

1995 - 2001: Theatrical Experience Metro Detroit

- Lighting and sound design for 25+ productions
- Managed technical crews of 4 to 8 people

